

Block Abstraction Memoization with Copy-On-Write Refinement

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Introduction

Basic Problem with Software Verification

Problem:

- ▶ computation of abstract state space *at once* is expensive

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Benefits of BAM:

- ▶ implemented as top-level CPA
- ▶ independent of sub-analysis (PA, VA, IA,... and combinations)
- ▶ modular approach: optimization and heuristics

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Basics of BAM: Structure and Components

CFA divided into *blocks*

- ▶ functions or loops as block size
- ▶ block size defines entry and exit nodes

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BAMCPA

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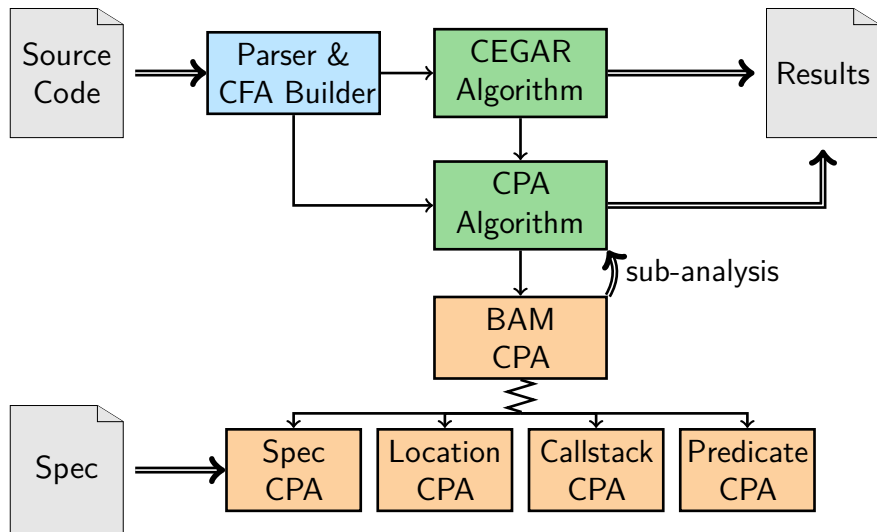
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Combine with other components:

- ▶ CEGAR: specialized refinement (over several ARGs)
- ▶ Exporter: ARG & Graphml

Introduction

Overview of the CPACHECKER Framework



CEGAR with Lazy Refinement

- ▶ spurious error path found → refinement procedure
 - determines a new precision and a cutpoint
 - only a "minimal" part of the ARG is remove

CEGAR with Lazy Refinement

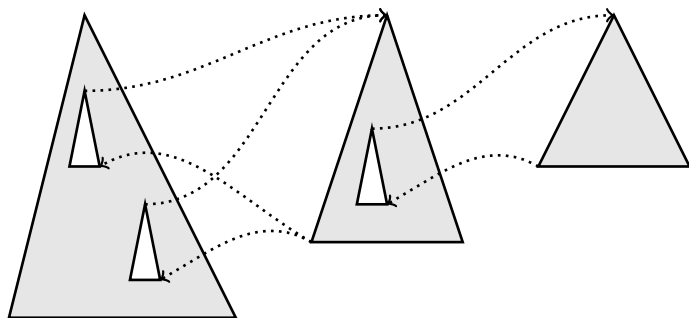
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BAM Refinement

- ▶ determine precision and cutpoint over several nested ARGs
- ▶ depends only on underlying analysis
- ▶ refine the "minimal" set of ARGs
- ▶ several heuristics:
 - ▶ refine *one*, *all*, or *some* ARGs along error-path
 - ▶ merge precisions from different sources

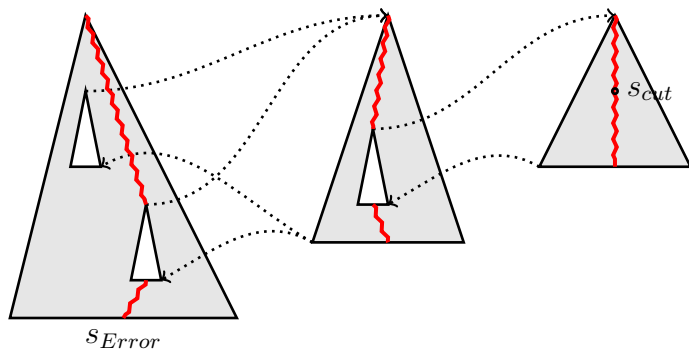
CEGAR with Lazy Refinement

Default state space exploration in BAM with refinement, refinement applied with an *in-place* update of the ARG



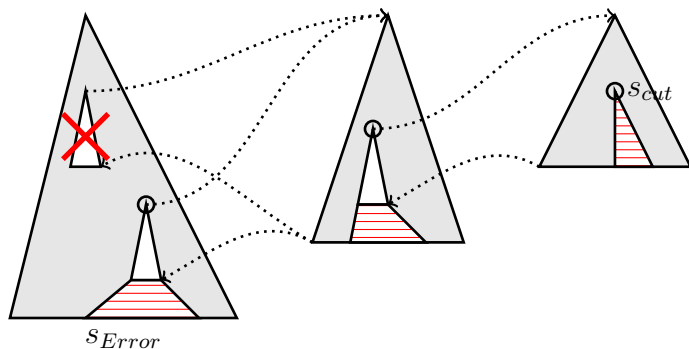
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Problem: Repeated Counterexamples

What is a *repeated counterexample*?

- ▶ an error path cannot be excluded from repeated exploration
- ▶ cycles of error paths (and refinements)
 - no progress in CEGAR

Problem: Repeated Counterexamples

Observation

- ▶ problem mostly appears with "big" programs, e.g. with many blocks and several refinements
- ▶ small changes in programs cause large differences in runtime of BAM

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Manual analysis shows *possible reasons*

- ▶ deleting block abstractions (*holes* in the ARG)
- ▶ imprecise caching (aggressive caching) → heuristics
- ▶ imprecise reducer (Predicate Analysis) → heuristics

Problem: Repeated Counterexamples

The old Approach

And after the refinement?

- ▶ start exploration again
- ▶ when accessing a missing block,
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Problem?

- ▶ interfering with other refinements
 - precision for a missing block?
 - re-compute nested blocks or take from cache?
- ▶ exporting incomplete data (witnesses, ARGs, statistics)

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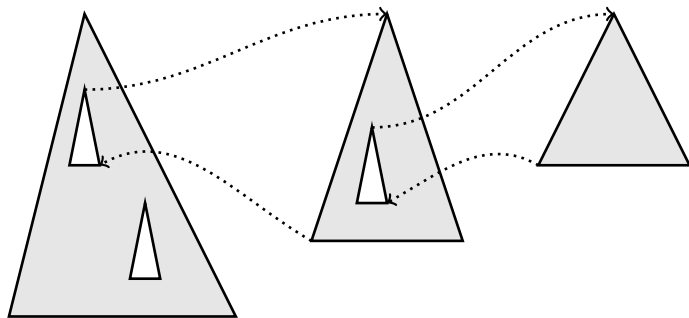
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Idea: do not delete computed block abstractions

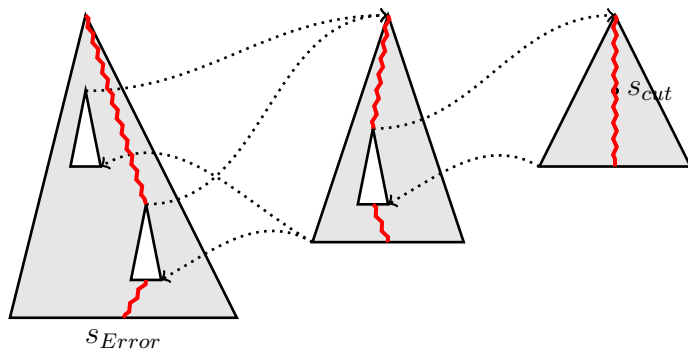
Improved Refinement Strategy

Use *Copy-on-Write* for Updates of the ARG



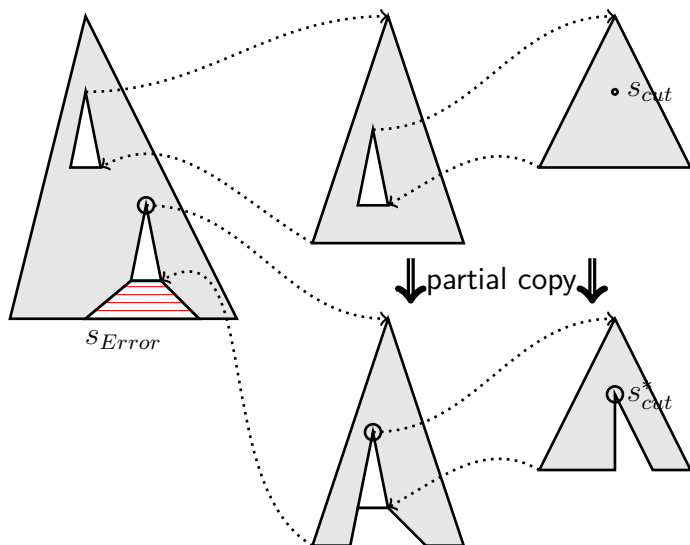
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Computational overhead?

- ▶ old approach: removing a subtree needs $O(N)$ time
- ▶ new approach: copying a subtree needs $O(N)$ time
- ▶ only small increase in memory consumption:
→ *flat copy* of ARG states

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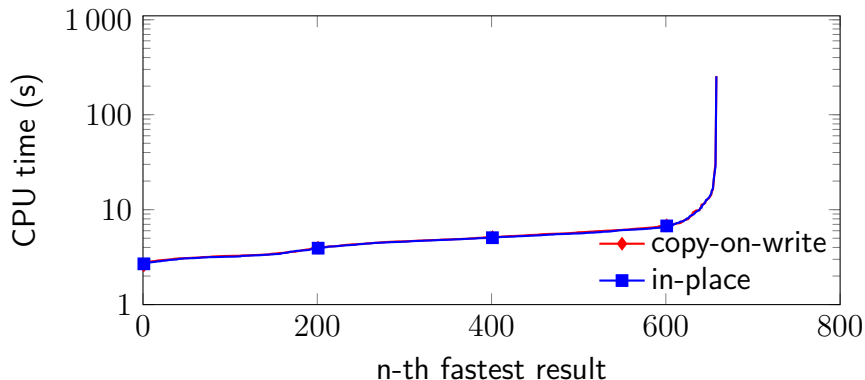
More benefits

- ▶ no need to re-compute deleted blocks
- ▶ *all* information available at end of analysis
- ▶ immutable ARGs (after finished sub-analysis)

Evaluation (≤ 1 refinements)

Runtime of refinement approaches of BAM with predicate analysis

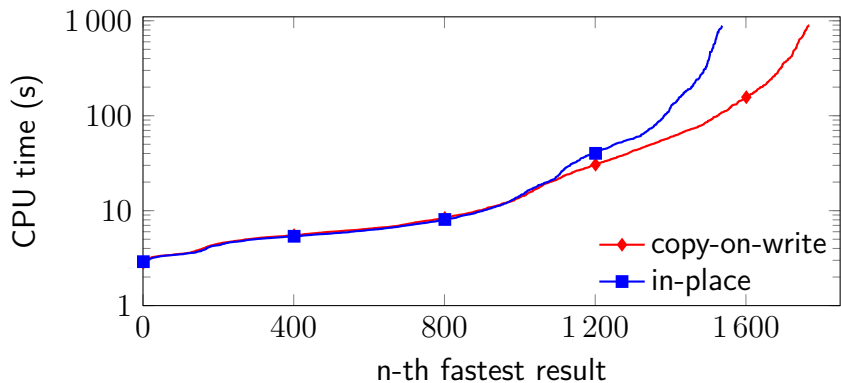
tasks with up to one refinement \rightarrow no difference expected!



Evaluation (>1 refinements)

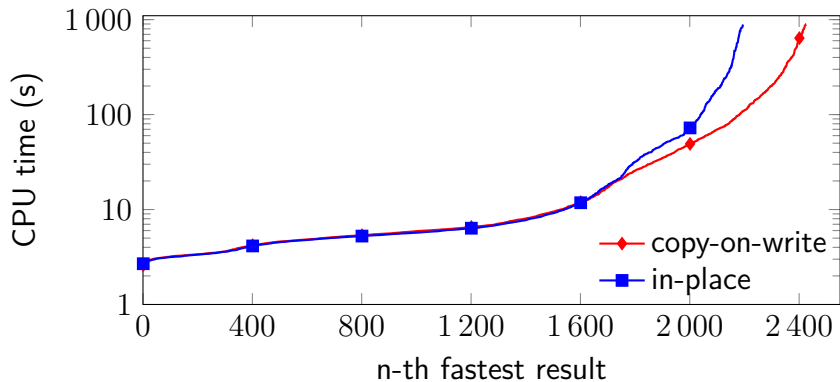
Runtime of refinement approaches of BAM with predicate analysis

tasks with more than one refinement



Evaluation (≤ 1 and > 1 refinements combined)

Runtime of refinement approaches of BAM with predicate analysis



Conclusion

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Future work:

- ▶ some heuristics might no longer be beneficial
- ▶ new: choose from several cache-entries for the same key?
- ▶ merge into trunk, maybe soon :-)