

## Cryptographic Protocols

SS 2016

Handout 4

*Exercises marked (\*) or (\*\*) will be checked by tutors.*

*We encourage submissions of solutions by small groups of up to four students.*

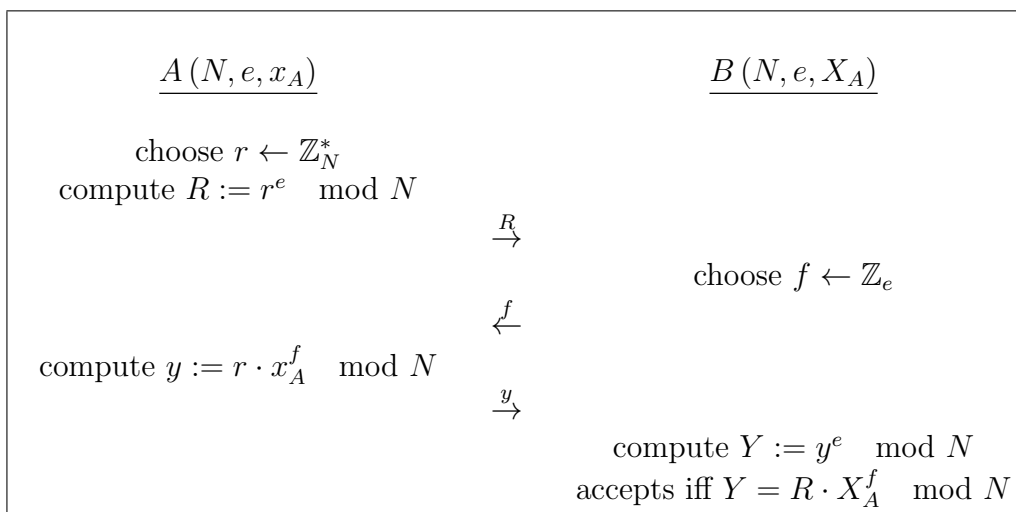
**Exercise 1** (4 points):

(\*\*) Consider the Guillou-Quisquater identification protocol

**System parameters:** A trusted authority (TA) chooses RSA parameters  $N := p \cdot q$  and some  $e \in \mathbb{Z}_{\phi(N)}^*$ . The parameters  $(N, e)$  are published to all participants.

**User parameters:** User  $A$  chooses a private  $x_A \leftarrow \mathbb{Z}_N^*$ . Her public key is  $X_A := x_A^e \pmod N$ . (Furthermore, the TA issues a certificate that  $X_A$  really is the public key of  $A$ .)

**Protocol:** To prove the identity to  $B$ , the user  $A$  runs the following protocol:



(Furthermore, before starting the actual protocol,  $A$  sends  $X_A$  and the certificate issued by the TA to  $B$ . They only proceed if  $B$ 's verification of this certificate is successful.)

About this protocol we know:

- *Correctness:* An honest verifier  $B$  will always accept an honest interaction with an honest prover  $A$ .
- *Special soundness:* There is a probabilistic polynomial time algorithm, called *extractor*, which, given a user's public key  $pk$  and two transcripts  $(R, f, y), (R, f', y')$  with  $f \neq f'$  of accepting protocol executions, computes the secret key corresponding to  $pk$ .

Now, show that this protocol is *special honest verifier zero knowledge*, i. e. there is a probabilistic polynomial time algorithm, called *simulator*, which, given a user's public key  $pk$  and a verifier's challenge  $f$  produces transcripts  $(R, f, y)$  with the same probability distributions as

transcripts of protocol executions between honest provers and honest verifiers and with common input  $pk$  and challenge  $f$ , where the prover uses  $sk$  corresponding to  $pk$ . Additionally, the simulator, given challenge  $f$  and a value  $a$  that is not a public key that corresponds to any private key, computes transcripts of accepting protocol executions nonetheless.

### Exercise 2:

We apply the *Fiat-Shamir Heuristic*: Consider a signature scheme that is based on the Guillou-Quisquater identification protocol. The signature scheme works as follows:

- $\text{Gen}(1^n)$  computes RSA parameters  $(N, e)$ , and chooses  $sk \leftarrow \mathbb{Z}_N^*$  and  $pk = sk^e$ . Params  $:= (N, e)$  and  $pk$  are published and  $sk$  is kept private. We assume a hash function  $H : \{0, 1\}^* \rightarrow \mathbb{Z}_e$  to be publicly known.
- $\text{Sign}_{sk}(m)$  picks  $r \leftarrow \mathbb{Z}_N^*$ . Let  $R := r^e$ ,  $f := H(R, m)$  and  $y := r \cdot sk^f \pmod N$ . Output  $(f, y)$ .
- $\text{Vrfy}_{pk}(m, \sigma)$  parses  $\sigma = (f, y)$ . It outputs 1 if  $f = H(y^e \cdot pk^{-f} \pmod N, m)$  and 0 otherwise.

Show that

- a) the signature scheme is correct.
- b) if the hash function  $H$  is modelled as a random oracle, then the signature scheme is existentially unforgeable under an adaptive chosen message attack.

Hint: The properties from Exercise 1 might help proving correctness and unforgeability.

### Exercise 3 (4 points):

(\*\*) An undirected graph  $G = (V, E)$  consists of the set of  $n$  vertices  $V = \{1, \dots, n\}$  and a set  $E$  of unordered pairs  $\{i, j\} \subseteq V$  called edges. Two graphs  $G_1 = (V_1, E_1)$  and  $G_2 = (V_2, E_2)$  are called isomorphic if there exists a bijective mapping  $\pi : V_1 \rightarrow V_2$  such that for every edge  $\{i, j\} \in E_1$  we have that  $\{\pi(i), \pi(j)\} \in E_2$  and for every edge  $\{i, j\} \in E_2$  we have that  $\{\pi^{-1}(i), \pi^{-1}(j)\} \in E_1$ . In this case we write  $G_1 = \pi(G_2)$  or  $G_1 \simeq G_2$ . Else they are non-isomorphic.

Let  $G_1, G_2$  be two graphs. We consider the following two problems:

$$\text{GI} := \{(G_1, G_2) | G_1 \simeq G_2\}$$

and

$$\text{GNI} := \{(G_1, G_2) | G_1 \not\simeq G_2\}.$$

- a) Which of the following pairs of graphs are in GI or in GNI? ( $V_1 = V_2 = \{1, 2, 3, 4\}$ )
  - $E_1 = \{\{1, 2\}, \{1, 4\}, \{2, 3\}, \{3, 4\}\}$  and  $E_2 = \{\{1, 2\}, \{1, 3\}, \{2, 4\}, \{3, 4\}\}$
  - $E_1 = \{\{1, 2\}, \{1, 4\}, \{2, 3\}, \{3, 4\}\}$  and  $E_2 = \{\{1, 2\}, \{2, 3\}, \{2, 4\}, \{3, 4\}\}$
- b) Give a interactive proof system for GI (not necessarily zero-knowledge).

Hint: The decision variant of GI is in  $\mathcal{NP}$ . Consequently, a powerful person can compute a witness that two graphs are isomorphic and everyone can verify this.

c) Give an interactive proof system for GNI.

Hint: Look at the protocol for QNR (“quadratic non-residues”) from the lecture.

d) Give a (honest verifier) zero-knowledge interactive proof system for GI.

Hint: Recall the Fiat-Shamir protocol. It’s a proof system for QR (“quadratic residues”). Furthermore, note that applying a random permutation to some graph gives you a random isomorphic graph.