# IV. Interactive & zero-knowledge protocols

- interactive protocols formalize what can be recognized by polynomial time restricted verifiers in arbitrary protocols
- generalize NP
- generalize three round protocols
- zero-knowledge formalizes that verifiers learn nothing beyond recognizing language
- generalizes special honest verifier zero-knowledge protocols
- leads to better understanding of special honest verifier zero-knowledge protocols
- leads to four round identification protocols with all desirable security properties

# **Class NP and verifiers**

Definition 4.1 A verifier V for language  $L \subseteq \Sigma^*$  is a computable function  $V : \Sigma^* \times \{0,1\}^* \rightarrow \{0,1\}$  such that  $L = \left\{ x \in \Sigma^* | \exists w \in \{0,1\}^* : V(x,w) = 1 \right\}.$ 

**Definition 4.2** V is a polynomial verifier for language  $L \subseteq \Sigma^*$  if V is a verifier for L and

- 1. the running time of V on input (x, w) is polynomial in |v|,
- 2. there is a polynomial  $p:\mathbb{N} \to \mathbb{N}$  such that for all  $x \in L$  there is a  $x \in \{0,1\}^{p(|x|)}$  with V(x,w) = 1.

If language L has a polynomial verifier we call it polynomially verifiable.

# Relations

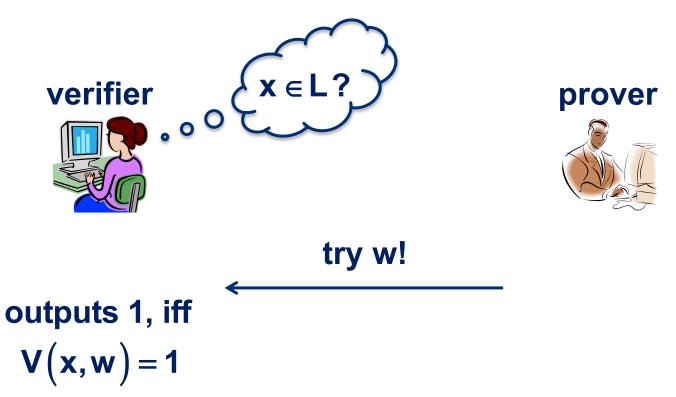
- $R \subseteq \{0,1\}^* \times \{0,1\}^*$  binary relation,  $(x,y) \in R : \Leftrightarrow R(x,y) = 1$
- $x \in \{0,1\}^{*} : W(x) := \{w \in \{0,1\}^{*} : R(x,w) = 1\}, w \in W(x) \text{ called witnesses for } x.$
- $L_R := \{x \in \{0,1\}^* : W(x) \neq \emptyset\}$  language corresponding to R
- − R polynomially bounded : ⇔ there is a c ∈ N such that for all  $x \in \{0,1\}^*$  and all  $w \in W(x)$  :  $|w| \le |x|^c$
- R polynomially verifiable : $\Leftrightarrow R(\cdot, \cdot)$  can be computed in polynomial time
- R NP-relation :⇔ R polynomially bounded and polynomially verifiable

# **Relations and the class NP**

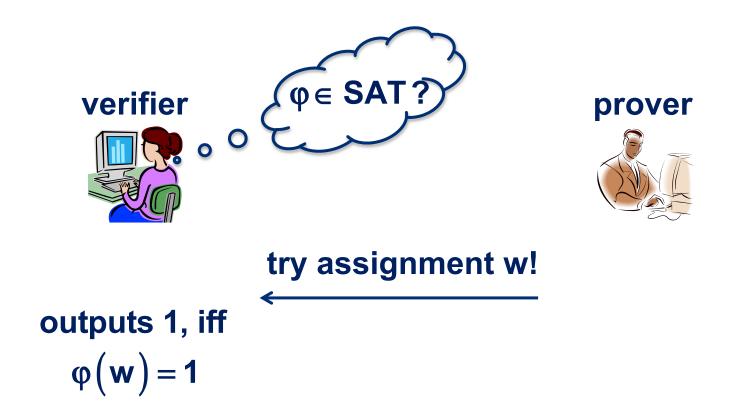
- **Observation** 
  - If R is an NP-relation, then  $L_R \in NP$ .
  - If  $L \in NP$ , then there is an NP-relation R with  $L = L_R$ .

# **Class NP and verifiers**

Theorem 4.3 A language L is in NP if and only if there is a polynomial verifier for L.



**SAT and NP** SAT:=  $\{\phi | \phi \text{ is a satisfiable Boolean formula}\}$ 



#### $SAT \in NP$ .

## **Quadratic residues**

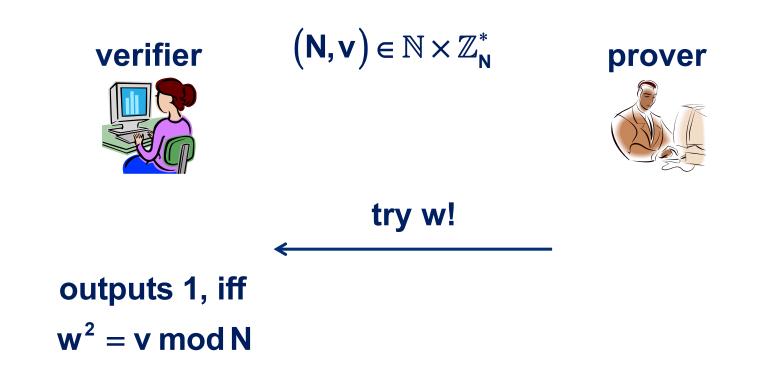
Definition 3.4 (restated) Let  $N \in \mathbb{N}$ , then  $QR(N) := \{ v \in \mathbb{Z}_N^* | \exists s \in \mathbb{Z}_N^* \ s^2 = v \mod N \}$  is called the set of quadratic residues modulo N.  $QNR(N) := \mathbb{Z}_N^* \setminus QR(N)$  is called the set of quadratic nonresidues modulo N.

- $\mathbf{QR}$  := {(N,v) |  $\mathbf{v} \in \mathbf{QR}(\mathbf{N})$ }
- $QNR := \{(N,v) | v \notin QR(N)\}$

**Property If**  $v \in QR(N)$  and  $u \in QNR(N)$ , then  $v \cdot u \in QNR(N)$ .



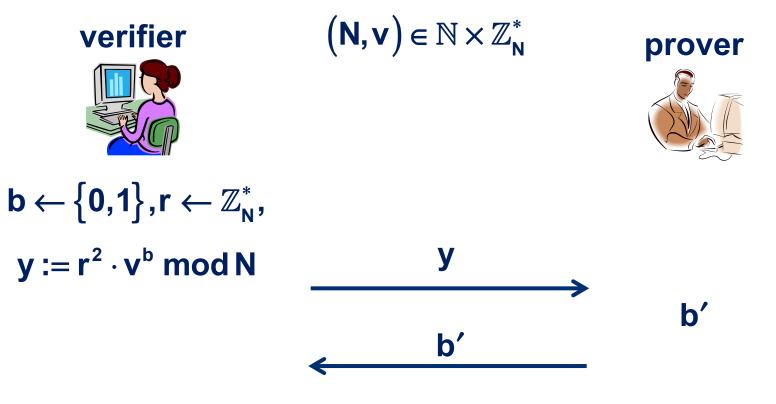
**Observation QR**  $\in$  **NP**.



### **Quadratic non-residues and protocols**

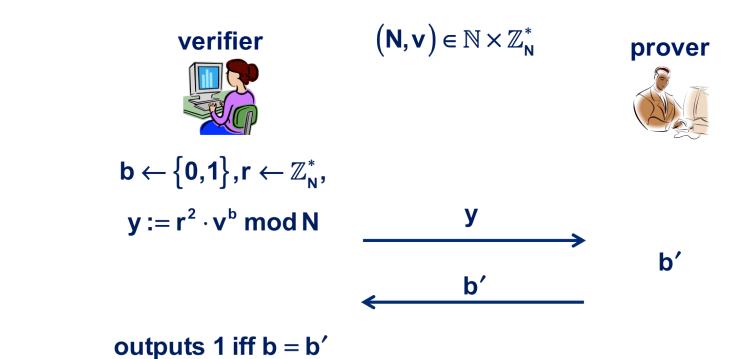
What about QNR and NP?

Don't know, but ....



outputs 1 iff b = b'

## Quadratic non-residues and protocols



**Properties** 

- If  $(N,v) \in QNR$ , then P can make V accept with prob. 1. - If  $(N, v) \in QR$ , then no matter what P does, V accepts only with prob. 1/2.

# Interactive protocols

- **Interactive protocols** 
  - use randomness
  - use communication
  - allow error in acceptance/rejection
- **Definition 4.4 A language L is in the class IP, if there are V,P** and a protocol V/P with
  - 1. for all  $x \in L$  the verifier V outputs 1 with probability  $\geq 2/3$  after execution of V/P with input w,
  - 2. for all  $x \notin L$  and all provers P' the verifier outputs 1 with probability  $\leq 1/3$  after execution of V/P' with P' and input x,
  - 3. the overall running time of V is polynomial.

# Interactive protocols

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  - 3. the overall running time of V is polynomial.
- Remarks
  - In protocol V/P' V behaves as in V/P, but P' may behave differently from P.
  - May assume that format of message of P' is as in V/P.
  - Constants 2/3 and 1/3 are arbitrary are arbitrary,  $(1/2 + \epsilon) \& (1/2 \epsilon)$  suffice.

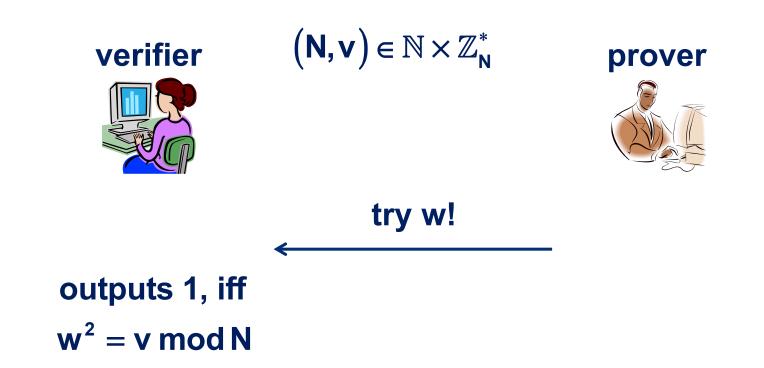
# QR,QNR and IP

**Observation QR and QNR are in IP.** 

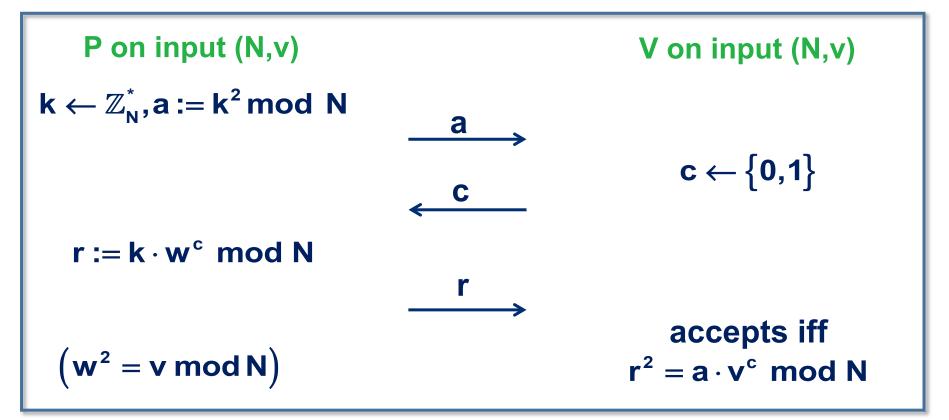
Theorem 4.5 NP  $\subseteq$  IP.



**Observation QR**  $\in$  **NP**.



# **Fiat-Shamir revisited**



#### **Properties**

-If  $(N,v) \in QR$ ,then P can make V accept with prob. 1.-If  $(N,v) \in QNR$ ,then no matter what P' does, V acceptsonly with prob. 1/2.

## **Transcripts**

Definition 4.6 Let L be a language,  $v \in L$  and V/P be an interactive protocol for L. A transcript or communication  $\tau \in \{0,1\}^*$  of V/P on input v consists of all messages exchanged between V and P. By  $T_{v,P}(x)$  we denote the random variable corresponding to these transcripts, i.e.  $Pr[T_{v,P}(x) = \tau]$  denotes the probability that the transcript of V/P on input x is  $\tau$ .

Remark Similarly for a probabilistic algorithm S we denote by S(x) the random variable corresponding to the output of S on input x, i.e. by  $Pr[S(x) = \tau]$  we denote the probability that S on input x outputs  $\tau$ .

## Zero-knowledge protocols

**Definition 4.7** Let L be a language and V/P be an interactive protocol for L. Protocol V/P is called a (honest verifier) zero-knowledge protocol, if there is a ppt S such that for

all 
$$\mathbf{x} \in \mathbf{L}$$
 and all  $\tau \in \{\mathbf{0}, \mathbf{1}\}^*$   

$$\mathbf{Pr} \left[ \mathsf{T}_{\mathsf{v},\mathsf{P}} \left( \mathbf{x} \right) = \tau \right] = \mathbf{Pr} \left[ \mathsf{S} \left( \mathbf{x} \right) = \tau \right].$$

Remarks

- Definition only says something about  $x \in L$ .
- ppt verifier V learn nothing from execution of V/P since all it learns (=transcript) it can compute alone (via S).

Theorem 4.8 The Fiat-Shamir protocol is a zero-knowledge protocol for the language QR.

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Why is zero-knowledge possible?

- Protocol and simulator compute same transcripts, but in different order.
- In Fiat-Shamir, first compute square, then square root.
- In simulator, first compute root, then square it.
- Squaring is easy, taking square roots modulo N (probably) not.

## Perfect zero-knowledge protocols

- **Definition 4.9** Let L be a language and V/P be an interactive protocol for L. Protocol V/P is called a perfect zero-knowledge protocol, if for all ppt verifiers V<sup>\*</sup> there is a ppt S<sup>\*</sup> such that for all  $x \in L$  and all  $\tau \in \{0,1\}^*$ 
  - 1. with probability  $\leq 1/2 S^*$  output a special symbol  $\perp$ ,

2. 
$$\Pr\left[\mathsf{T}_{\mathsf{V}^*,\mathsf{P}}(\mathsf{x})=\tau\right]=\Pr\left[\mathsf{S}^*(\mathsf{x})=\tau\middle|\mathsf{S}^*(\mathsf{x})\neq\bot\right].$$

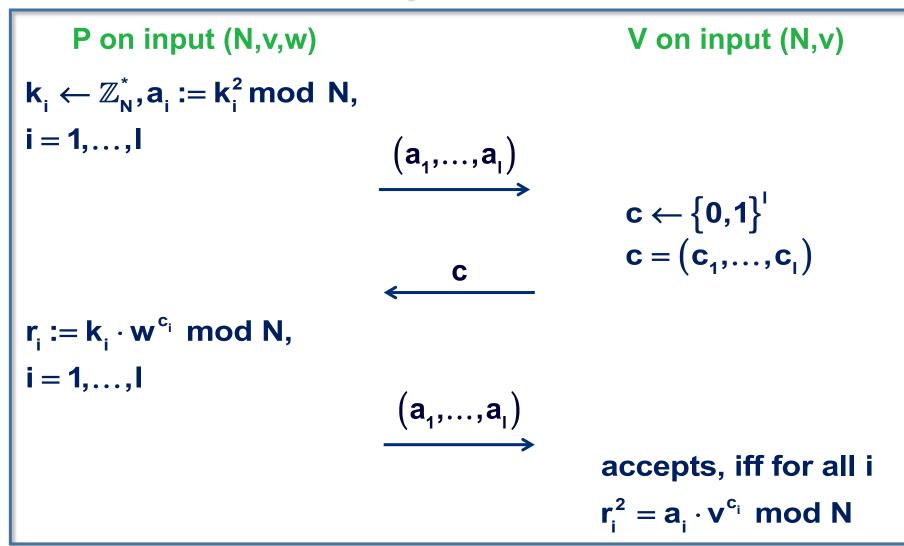
#### Remarks

- In protocol V\*/P P behaves as in V/P, but V\* may behave differently from V.
- May assume that format of message of  $V^*$  is as in V/P.

Theorem 4.10 The Fiat-Shamir protocol is a perfect zero-knowledge protocol for the language QR.

- $\mathbf{S}^*$  on input  $\mathbf{v} \in \mathbb{Z}_{N}^*$ 
  - $c \leftarrow \{0,1\}, r \leftarrow \mathbb{Z}_N^*, a := r^2 \cdot v^{-c} \mod N$
  - simulate V<sup>\*</sup> with input (v,N,a), until V<sup>\*</sup> outputs a bit b'.
  - if b ≠ b', output  $\bot$ , else output (a,c,r)

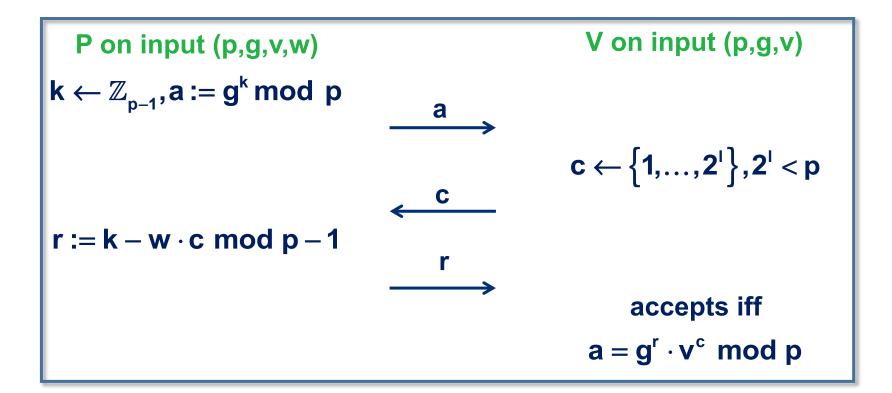
# **Parallel Fiat-Shamir protocol**



**Oberservation** The parallel Fiat-Shamir protocol is not known to be perfect zero-knowledge

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### **Schnorr identification protocol**



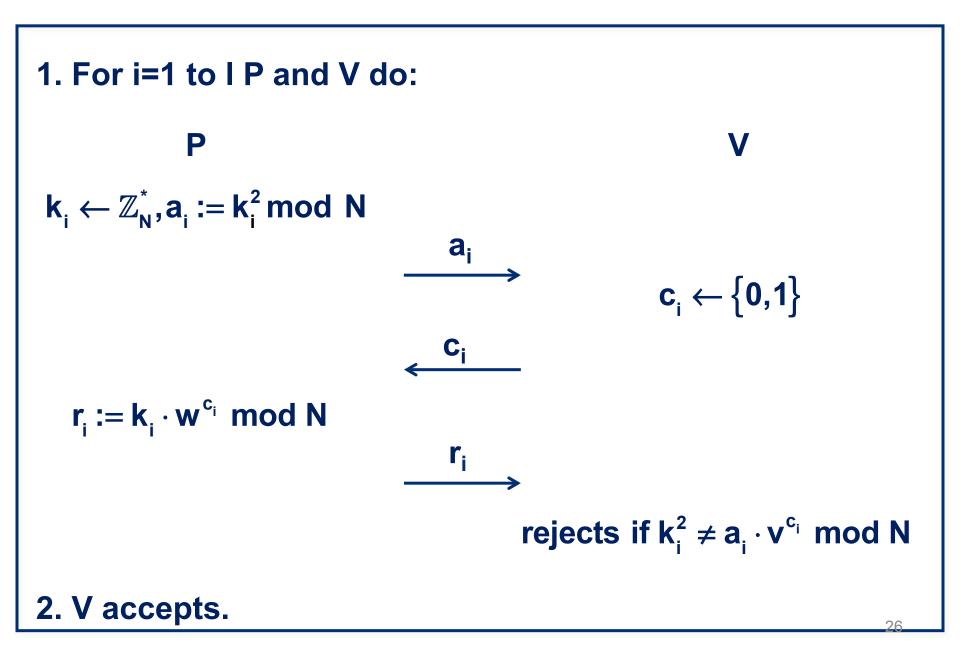
## Zero-knowledge protocols and Schnorr

**Theorem 4.11 The Schnorr protocol is a zero-knowledge** protocol.

**Observations** 

- The Schnorr protocol is not known to be perfect zero-knowledge unless 2<sup>1</sup> is small.
- No attacks against Schnorr protocol are known.

#### **Sequential Fiat-Shamir**



# **Sequential Fiat-Shamir**

#### **Observations**

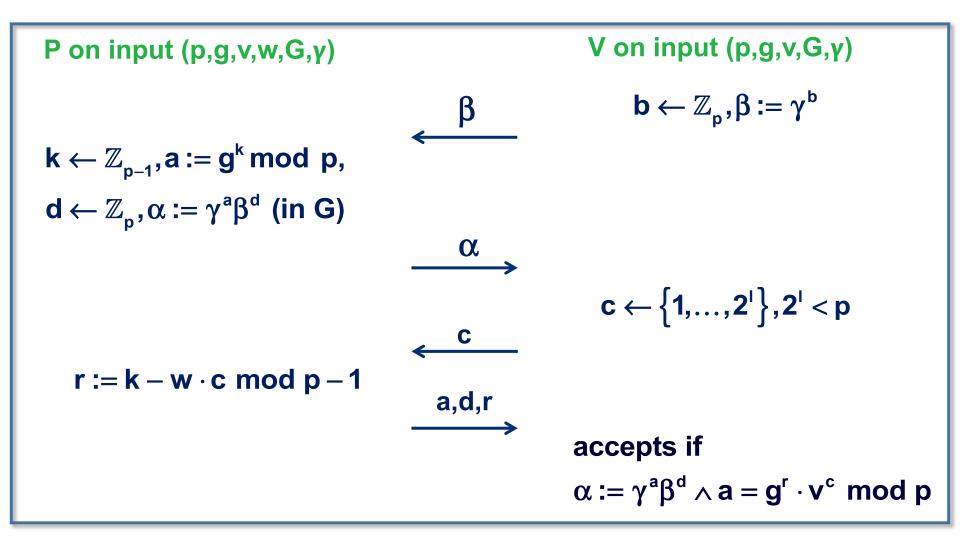
- The sequential Fiat-Shamir protocol is perfect zero-knowledge.
- Cheating provers succeed only with probability  $\approx 1/2^{I}$ .
- Sequential version of Schnorr has similar properties.
- Both protocols are rather inefficient, due to their sequential round structure.

# A perfect zero-knowledge variant of the Schnorr protocol

#### **Preliminaries**

- Let G be a group with order p, p prime.
- Denote elements in G by  $\alpha, \beta, \gamma, ...$
- G is a cyclic group.
- Fix  $\gamma \in \mathbf{G} \setminus \{1\}$ .
- $-\gamma$  is a generator of G.

# A perfect zero-knowledge variant of the Schnorr protocol



#### Security for the modified Schnorr protocol

Theorem 4.12 The modified Schnorr protocol is a perfect zero-knowledge protocol (assuming b is fixed and known to the simulator).

**Theorem 4.13** For any  $\varepsilon > 0$  and any algorithm A that there exists an algorithm A' with the following properties:

1. If on input  $(p,g,v,G,\gamma)$  A makes V accept with probability  $1/|C| + \varepsilon$ , then A' on input x and with probability  $\geq \varepsilon/16$  computes a witness  $w \in W(x)$  or it can used to compute the discrete logarithm of elements in G to base  $\gamma$ with success probability  $\geq \varepsilon/16$ .

2. If A runs in time T, then A' runs in time  $\mathcal{O}(T/\epsilon + \log(p)^2)$ .