### II. Pseudorandom generators & encryption

#### perfect secrecy

- too much (adversary learns nothing, has unlimited resources)
- too little (only eavesdropping allowed)
- too expensive (true randomness)
- ⇒ pseudorandomness, restricted adversaries, different types of attacks.
- **Notation** 
  - S set:  $x \leftarrow S$ , x chosen uniformly from S.
  - A probabilistic algorithm: x ← A(w), x chosen according to distribution generated by A on input w.

## **Private key encryption schemes**

**Definition 2.1 A private key encryption scheme**  $\Pi$  **consists of three probabilistic polynomial time algorithms Gen, Enc, Dec.** 

- 1. Gen on input 1<sup>n</sup> outputs a key  $k \in \{0,1\}^n$ ,  $k \leftarrow Gen(1^n)$ .
- 2. Enc on input a key k and a plaintext message  $m \in \{0,1\}^*$ , outputs a ciphertext c, c  $\leftarrow Enc_k(m)$ .
- 3. Dec on input a key k and a ciphertext  $c \in \{0,1\}^*$ , outputs a plaintext message m, m  $\leftarrow \text{Dec}_k(c)$ .

**Property**  $\forall$ **k**,**m** : **Pr**[**Dec**<sub>k</sub>(**Enc**<sub>k</sub>(**m**)) = **m**] = **1**.

If Enc with  $k \leftarrow \text{Gen}(1^n)$  works only for  $m \in \{0,1\}^{l(n)}$ ,  $I : \mathbb{N} \to \mathbb{N}$  a polynomial, then  $\Pi$  is called fixed-length encryption scheme.

# **Negligible functions**

Definition 2.2 A function  $\mu: \mathbb{N} \to \mathbb{R}^+$  is called negligible, if  $\forall c \in \mathbb{N} \exists n_0 \in \mathbb{N} \forall n \ge n_0 \mu(n) \le 1/n^c$ .

## The indistinguishability game

Eavesdropping indistinguishability game PrivK<sup>eav</sup><sub>A,II</sub>

- 1. A key k is chosen with Gen.
- 2. A chooses 2 plaintexts  $m_0, m_1 \in P$  with  $|m_0| = |m_1|$
- 3.  $b \leftarrow \{0,1\}$  chosen uniformly.  $c := Enc_k(m_b)$ and c is given to A.
- 4. A outputs bit b'.
- 5. Output of experiment is 1, if b = b', otherwise output is 0.

Write  $PrivK_{A,\Pi}^{eav} = 1$ , if output is 1. Say A has succeeded or A

has won.

## Indistinguishable encryptions

- **Definition 2.3**  $\Pi = ($ **Gen**,**Enc**,**Dec**) has indistinguishable
- encryptions (against eavesdropping adversaries) if for every probabilistic polynomial time algorithm A there is a negligible function  $\mu : \mathbb{N} \to \mathbb{R}^+$  such that

$$\Pr\left[\operatorname{PrivK}_{A,\Pi}^{eav}\left(n\right)=1
ight]\leq1/2+\mu\left(n
ight).$$

#### Remarks

- 1. Only consider polynomial time adversaries, not unbounded adversaries as in perfect secrecy.
- 2. Allow success probability slightly, i.e. negligibly larger than 1/2 (perfect secrecy =1/2).

Indistinguishable encryptions and prediction Theorem 2.4 Let  $\Pi = (Gen, Enc, Dec)$  be a fixed length encryption scheme with message length  $I: \mathbb{N} \to \mathbb{N}$  that has indistinguishable encryptions. For all ppts A there is a negligible function  $\mu : \mathbb{N} \to \mathbb{R}^+$  such that for all  $n \in \mathbb{N}$ , and all  $1 \le i \le I(n)$  $\Pr\left[A(1^{n},Enc_{k}(m))=m_{i}\right] \leq 1/2 + \mu(n),$ where  $\mathbf{m} \leftarrow \{\mathbf{0},\mathbf{1}\}^{l(n)}$ ,  $\mathbf{m} = \mathbf{m}_1 \dots \mathbf{m}_{l(n)}$ ,  $\mathbf{k} \leftarrow \text{Gen}(\mathbf{1}^n)$ .

### **From prediction to distinction**

- A on input 1<sup>n</sup>
  - $\quad \textbf{m}_{_{0}} \leftarrow \textbf{I}_{_{0}}^{n}, \ \textbf{m}_{_{1}} \leftarrow \textbf{I}_{_{1}}^{n}.$
  - Upon receiving c, simulate  $\tilde{A}$  on c, b'  $\leftarrow \tilde{A}(c)$ .
  - Output b'.

$$\begin{split} I_0^n &= & \left\{ m \in \left\{ 0, 1 \right\}^{I(n)} : m_i = 0 \right\} \\ I_1^n &= & \left\{ m \in \left\{ 0, 1 \right\}^{I(n)} : m_i = 1 \right\} \end{split}$$

### **Pseudorandom generators**

- **Definition 2.5 Let I** :  $\mathbb{N} \to \mathbb{N}$  be a polynomial with I(n) > n for
- all  $n \in \mathbb{N}$ . A deterministic polynomial time algorithm G is a pseudorandom generator if

1. 
$$\forall s \in \{0,1\}^* |G(s)| = I(|s|),$$

2. For every ppt D there is a negligible function  $\mu : \mathbb{N} \to \mathbb{R}^+$ such that  $\forall n \in \mathbb{N}$ 

$$\begin{split} & \left| \mathsf{Pr} \Big[ \mathsf{D} \Big( r \Big) = 1 \Big] - \mathsf{Pr} \Big[ \mathsf{D} \Big( \mathsf{G} \Big( s \Big) \Big) = 1 \Big] \leq \mu \left( n \right), \\ & \text{where } r \leftarrow \left\{ 0, 1 \right\}^{\mathsf{I}(n)} \text{ and } s \leftarrow \left\{ 0, 1 \right\}^{\mathsf{n}}. \end{split}$$

I is called the expansion factor of G.

## **PRGs and encryption**

Construction 2.6 Let I:  $\mathbb{N} \to \mathbb{N}$  be a polynomial with I(n) > n for all  $n \in \mathbb{N}$  and let G be a deterministic algorithm with |G(s)| = I(|s|) for all  $s \in \{0,1\}^*$ . Define fixed length encryption scheme  $\Pi_{c} = (Gen, Enc, Dec)$  with message length I by  $\mathbf{Gen}(\mathbf{1}^{n}): \mathbf{k} \leftarrow {\mathbf{0},\mathbf{1}}^{n},$ Enc<sub>k</sub>(m): c  $\leftarrow$  m  $\oplus$  G(k), m  $\in$  {0,1}<sup>l(n)</sup>,  $\operatorname{Dec}_{k}(c): m \leftarrow c \oplus G(k), m \in \{0,1\}^{l(n)}.$ 

Theorem 2.7 If G is a pseudorandom generator, then  $\Pi_{G}$  has indistinguishable encryption against eavesdropping adversaries.

## The indistinguishability game

Let A be a probabilistic polynomial time algorithm (ppt).

Eavesdropping indistinguishability game  $PrivK_{A,\Pi}^{eav}$ 

- 1. A key k is chosen with Gen.
- 2. A chooses 2 plaintexts  $m_0, m_1 \in P$ .
- 3.  $b \leftarrow \{0,1\}$  chosen uniformly.  $c := Enc_k(m_b)$ and c is given to A.
- 4. A outputs bit b'.
- 5. Output of experiment is 1, if b = b', otherwise output is 0.

Write  $PrivK_{A,\Pi}^{eav} = 1$ , if output is 1. Say A has succeeded or A has won.

## Indistinguishable encryptions

- **Definition 2.3**  $\Pi = ($ **Gen**,**Enc**,**Dec**) has indistinguishable
- encryptions (against eavesdropping adversaries) if for every probabilistic polynomial time algorithm A there is a negligible
- function  $\mu:\mathbb{N}\to\mathbb{R}^+$  such that

$$\Pr\left[\Pr ivK_{A,\Pi}^{eav}\left(n
ight)=1
ight]\leq 1/2+\mu\left(n
ight).$$

#### From adversaries to distinguishers

**D** on input  $\mathbf{w} \in \{\mathbf{0},\mathbf{1}\}^{I(n)}$  and  $\mathbf{1}^n$ 

- 1. Simulate  $A(1^n)$  to obtain messages  $m_0, m_1 \in \{0, 1\}^{l(n)}$ .
- 2.  $b \leftarrow \{0,1\}, c := w \oplus m_{b}$ .
- 3. Simulate  $A(1^n, c)$  to obtain b'. If b = b', output 1, otherwise output 0.

## **Multiple messages**

A probabilistic polynomial time algorithm (ppt).

Multiple messages eavesdropping game  $PrivK_{A,\Pi}^{mult}(n)$ 

- 1.  $\mathbf{k} \leftarrow \mathbf{Gen}(\mathbf{1}^n)$
- 2. A on input 1<sup>n</sup> generates two vectors of messages  $M_0 = (m_0^1, \dots, m_0^t), M_1 = (m_1^1, \dots, m_1^t)$  with  $|m_0^i| = |m_1^i|$  for all i.
- 3.  $\mathbf{b} \leftarrow \{\mathbf{0},\mathbf{1}\}, \mathbf{c}_{i} \leftarrow \mathbf{Enc}_{k}(\mathbf{m}_{b}^{i}). \mathbf{C} = (\mathbf{c}_{1},...,\mathbf{c}_{t})$  is given to A.
- 4.  $b' \leftarrow A(1^n, C)$ .
- 5. Output of experiment is 1, if b = b', otherwise output is 0.

Write  $PrivK_{A,\Pi}^{mult}(n) = 1$ , if output is 1. Say A has succeeded or A has won.

## **Security for multiple encryptions**

- **Definition 2.8**  $\Pi = (Gen, Enc, Dec)$  has indistinguishable
- multiple encryptions (against eavesdropping adversaries) if
- for every probabilistic polynomial time algorithm A there is a negligible function  $\mu : \mathbb{N} \to \mathbb{R}^+$  such that

$$Pr\left[PrivK_{A,\Pi}^{mult}(n)=1\right] \leq 1/2 + \mu(n).$$

Theorem 2.9 There exist encryption schemes with indistinguishable encryptions (against eavesdropping adversaries) that do not have indistinguishable multiple encryption (against eavesdropping adversaries).