



Theory of Distributed Systems

PG ROTRANS: Robust Distributed Transaction System

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Distributed transaction systems have many important applications:

- Multithreaded programming
- Distributed data bases
- Booking services
- Crypto currencies
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Transactions



Standard requirements: ACID

- Atomicity, i.e., transactions must either be processed completely or not at all
- Consistency, i.e., the execution of a transaction must preserve the system invariants
- Isolation, i.e., the execution of transactions leaves the system in a state that would have been obtained if the transactions were executed sequentially
- Durability, i.e., once a transaction has been committed, it will remain committed even in the case of a system failure or attacks

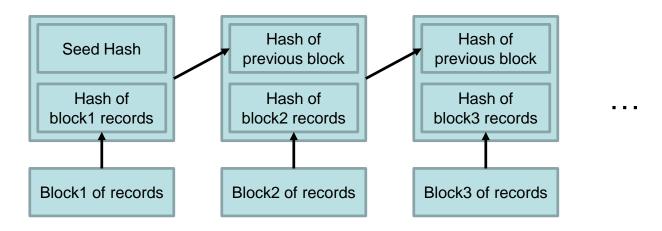
How to ensure these requirements has been subject of intense research and development efforts.



Transactions



New trend for transactions in untrusted distributed environments: Blockchains



Main application: crypto currencies (Bitcoins, Ethereum,...)

Problem: current approaches do not scale well!





Goal of the Project Group

Goal: Design a robust distributed system for financial transactions. (Important for Collaborate Research Project SFB 901)

Theoretical aspects (first semester):

- Make yourself familiar with state-of-the-art research on approaches for distributed transactions in untrusted distributed environments.
- Optionally, adapt existing and/or design new algorithmic and cryptographic primitives.

Practical aspects (second semester):

- Implement (improved) state-of-the-art approaches.
- Experimental evaluation.



Prerequisites

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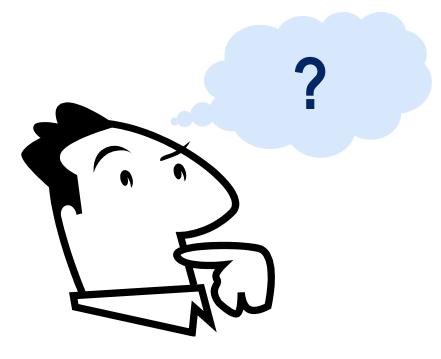
What we expect from you:

- Experience with distributed systems (practical or theoretical)!!
- Ability to understand scientific papers
- Basic programming skills
- High motivation (crypto currencies are a cool topic!)



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Questions? Talk to us!