

# RELAYMQ++

## A QUICK INTRODUCTION

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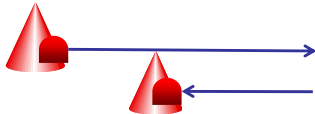
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# BASIC CONCEPTS

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# TCM Model

Abstraction:



- Processes  (at AL and TCL)
- Relays  (managed by the TCL)
- Processes have **references** (  ) to local relays

# MAIN CLASSES AND METHODS

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```
1 typedef RelayRef
```

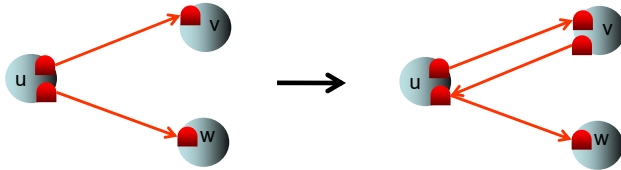
- Can send messages to a Subject
- Has no direct c'tor
- Can be shared via sending a message
- Not intended to be subclassed

# RELAYREF->SEND

```
1 /**  
   * Sends a string and references  
3  *  
   * Returns true on success  
5  */  
   bool Send(string msg,  
7           vector<RelayRef> refs);
```

# TCM Model

Recall the safe introduction rule:



Instead of introducing  $w$  to  $v$ ,  $u$  can only introduce its **relay** to  $w$  to  $v$ .



# RELAYREF->SEND

```
1 RelayRef to_v = ...;  
  RelayRef to_w = ...;  
3  
  to_v->Send( "INTRODUCE",  
5             {to_w} );
```

# RELAYREF->COMPARETO

```
1 /**  
   * Checks if Relays have the  
3   * same target  
   */  
5 bool CompareTo(RelayRef otherRef);
```

# RELAYREF->CLOSE

```
1  /**  
3  * Closes Relay,  
   * s.t. no more messages are  
   * received or forwarded  
5  */  
void Close();
```

# SUBJECT

```
class Subject: public Relay
```

- Can receive messages
- Can create additional incoming relays
- Monitors its Relays
- Intended to be subclassed for custom behavior

# SUBJECT->ONMESSAGE

```
2  /**  
4  * Executed whenever there is  
6  * a message  
8  * for the Subject  
   */  
   virtual bool  
   onMessage(RelayRef receiver,  
             string msg,  
             vector<RelayRef> refs);
```

# SUBJECT->ONTIMEOUT

```
1  /**
   * Executed if
   3  * a) there is no I/O
   * b) at least 1s has passed
   5  */
   bool onTimeout();
```

# SUBJECT->ONCLOSE

```
2  /**  
   * Called if the Relay is closed  
   *   remotely  
   */  
4  void onClose(RelayRef);
```

# SUBJECT->STOP

2

```
/**  
 * Stops the Subject.
```

```
 *
```

4

```
 * Note: Make sure that  
 * all Relays are closed !!!
```

6

```
 */  
void Stop();
```



# SUBJECT->CREATENEWINCOMING

```
1  /**  
   * Create new IncomingRelay for  
   * this Subject  
3  */  
   RelayRef CreateNewIncoming();
```

Note: This c'tor makes sure that messages are received

# APPLICATIONCONTEXT

```
1 class ApplicationContext;
```

- Handles I/O in the background
- Calls onMessage and onTimeout
- Manages your Subjects

# APPLICATIONCONTEXT::CREATE

```
1 /**  
   * Creates a new Subject of class T  
3  * and passes Args to its c'tor  
   */  
5 template<class T, typename... Args>  
   RelayRef Create<T>(Args... args);
```

# APPLICATIONCONTEXT::CREATE

- Use this to create your Subjects
- Do **NOT** use the normal c'tor
- Returns a RelayRef and **NOT** the subject instance

# APPLICATIONCONTEXT::EXECUTELATER

```
2  /**  
   * Executes the given function  
   * later  
   */  
4  TicketHandle ExecuteLater(function  
   <void()> fun);
```

# APPLICATIONCONTEXT::EXECUTELATER

- Use this to simulate time
- Do **NOT** use `sleep(long millis)`

# APPLICATIONCONTEXT

```
int main(void){
2   ApplicationContext::Init();

4   //Bootstrap your App here
   auto uno= Create<MySubject>();
6   auto dos= Create<MySubject>(uno);

8   //This method blocks until Ctrl+C
   ApplicationContext::Start();
10 }
```

# SETUP

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# SETUP

1. Download VirtualBox or VMWare Workstation Player, e.g. here **[www.vmware.com/](http://www.vmware.com/)**
2. Download preconfigured machine from **<http://web.cs.upb.de/ti/relaymq-machine.tar.gz>**
3. Register for Clion student license at **[www.jetbrains.com/student/](http://www.jetbrains.com/student/)**

# EXAMPLE PROGRAM

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# EXAMPLE

Open CLion

**THANKS FOR YOUR ATTENTION!**

QUESTIONS?